

## Parity (continued)

Select **Space** parity and the parity bit is always 0.



**Space**

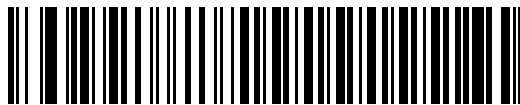
Select **None** when no parity bit is required.



**\*None**

## Check Receive Errors

Select whether or not to check the parity, framing, and overrun of received characters. The parity value of received characters is verified against the parity parameter selected above.



**\*Check For Received Errors (Enable)**



**Do Not Check For Received Errors (Disable)**